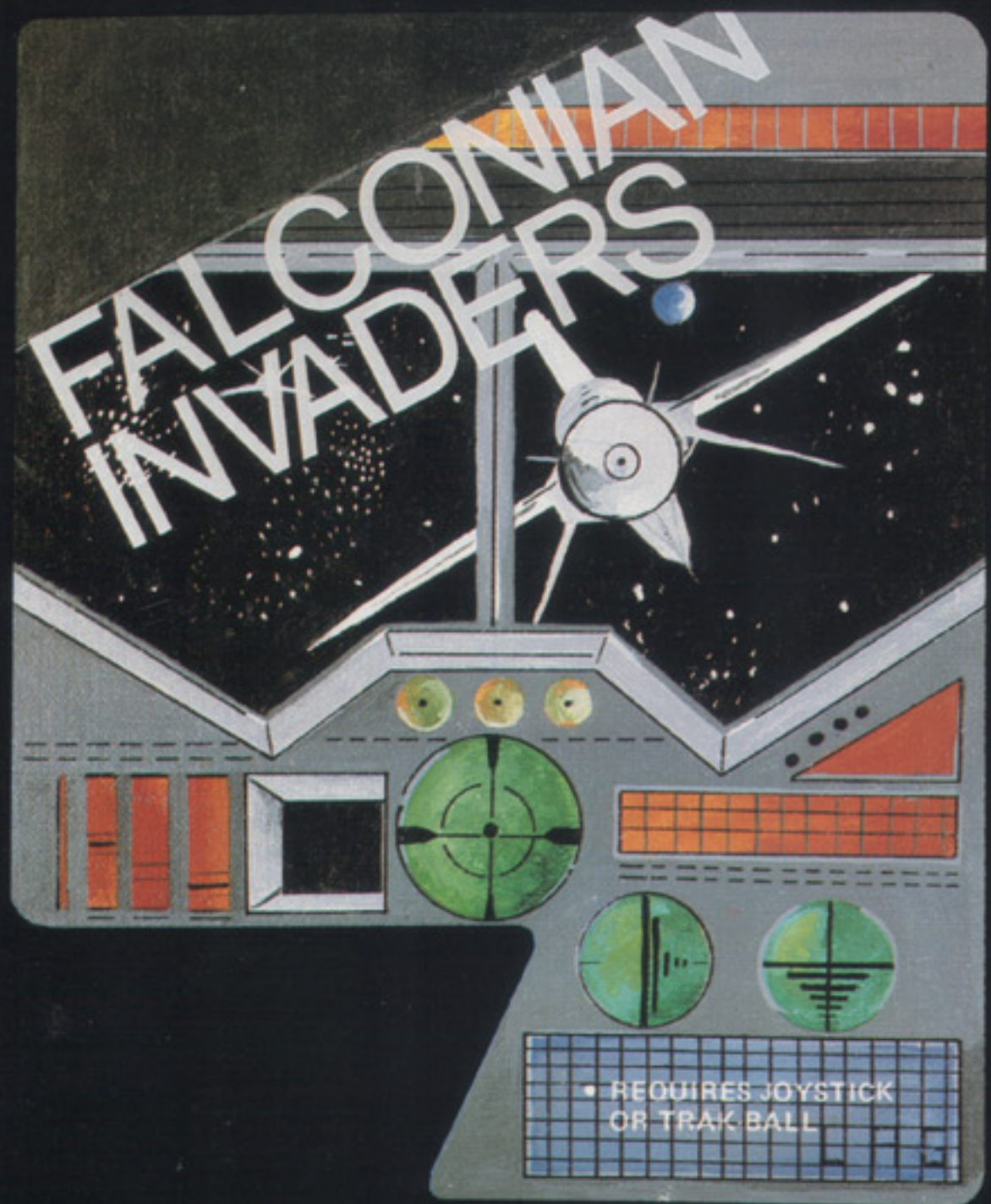


# FALCONIAN INVADERS



• REQUIRES JOYSTICK  
OR TRAK BALL

# TSI FALCONIAN INVADERS

1. Insert cartridge in cartridge slot with computer off.
2. Plug joystick or trak-ball into either port 1 or port 2.
3. Turn computer on.

## GAME PLAY

In **Falconian Invaders**, you are at the console of a space fighter attempting to ward off the attacking fleet in a never ending battle to stay alive. While at the helm, you must use your joystick or trak-ball to position your ship correctly in order to destroy the oncoming ships.

In 'regular' mode, your tracking computer will be automatically switched on to help you aim correctly. All that must be done is to position the center of your ship at the center of any of your tracking computer's super-imposed cross-hairs and fire to ensure a direct hit. In 'advanced' mode, your tracking computer is switched off. Without it, it is up to you to gauge the correct angle at which to fire upon the enemy.

For every ship you shoot down, you will receive points based on how far away the enemy was. You will also receive 10 fuel units which enables you to stay in flight indefinitely.

For every ship that passes by without being destroyed, you will lose 5 fuel units. If your fuel runs out, you will lose control and crash into the planet's surface



**Try some of these other exciting  
Turbo Software games:**

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Tyler's Dungeon  
Falconian Invaders  
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**CREATIVE EQUIPMENT**

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